

Physics: Mechanics

Subject code: BSC-PHY-104G

CE

IIst Semester

Unit 3: Rigid Body Mechanics

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Rigid body

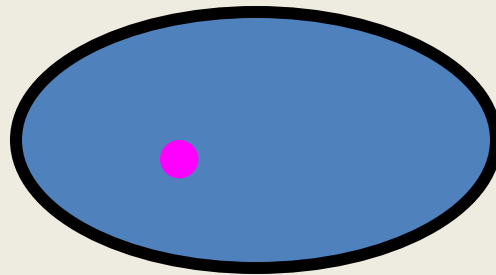
- **Rigid body**: a system of mass points subject to the holonomic constraints that the distances between all pairs of points remain constant throughout the motion
- If there are N free particles, there are $3N$ degrees of freedom
- For a rigid body, the number of degrees of freedom is reduced by the constraints expressed in the form:

$$r_{ij} = C_{ij}$$

- How many **independent coordinates** does a rigid body have?

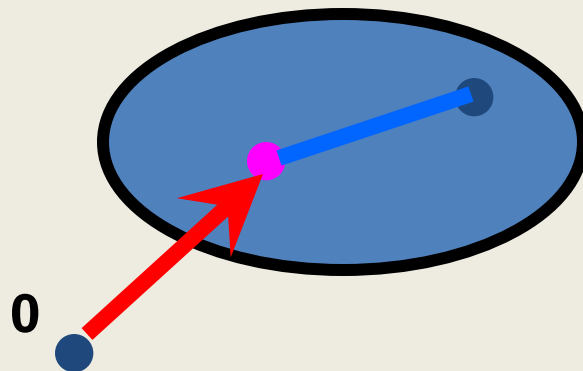
The independent coordinates of a rigid body

- Rigid body has to be described by its **orientation** and **location**
- Position of the rigid body is determined by the position of any **one point** of the body, and the orientation is determined by the relative position of all other points of the body relative to that point

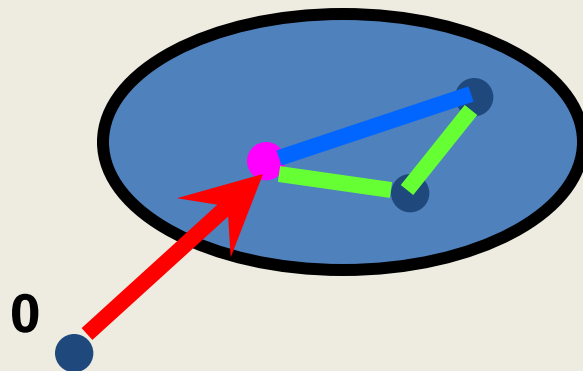


The independent coordinates of a rigid body

- Position of one point of the body requires the specification of **3** independent coordinates
- The position of a second point lies at a fixed distance from the first point, so it can be specified by **2** independent angular coordinates



- The position of any other third point is determined by only **1** coordinate, since its distance from the first and second points is fixed
- Thus, the total number of independent coordinates necessary to completely describe the position and orientation of a rigid body is **6**



Orientation of a rigid body

- The **position** of a rigid body can be described by **three** independent coordinates,
- Therefore, the **orientation** of a rigid body can be described by the **remaining three** independent coordinates
- There are many ways to define the three orientation coordinates
- One common way is via the definition of direction cosines

Direction cosines

- **Direction cosines** specify the orientation of one Cartesian set of axes relative to another set with common origin

$$\hat{i}' = \hat{i} \cos \theta_{11} + \hat{j} \cos \theta_{12} + \hat{k} \cos \theta_{13}$$

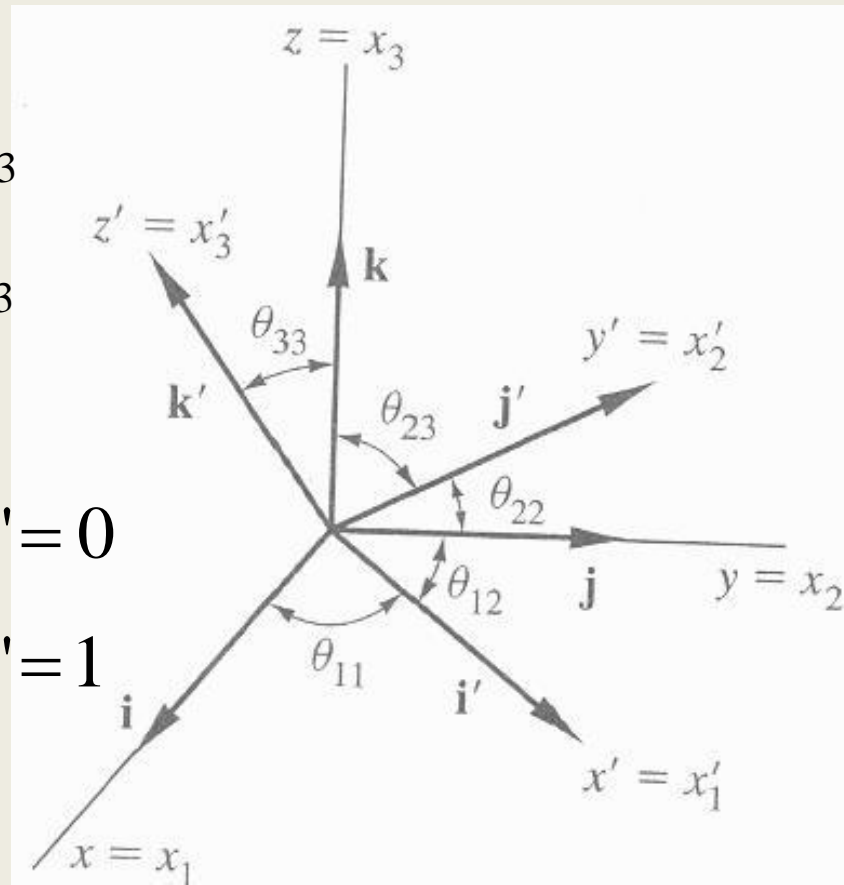
$$\hat{j}' = \hat{i} \cos \theta_{21} + \hat{j} \cos \theta_{22} + \hat{k} \cos \theta_{23}$$

$$\hat{k}' = \hat{i} \cos \theta_{31} + \hat{j} \cos \theta_{32} + \hat{k} \cos \theta_{33}$$

- **Orthogonality conditions:**

$$\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = \hat{i}' \cdot \hat{j}' = \hat{j}' \cdot \hat{k}' = \hat{k}' \cdot \hat{i}' = 0$$

$$\hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = \hat{i}' \cdot \hat{i}' = \hat{j}' \cdot \hat{j}' = \hat{k}' \cdot \hat{k}' = 1$$



Orthogonality conditions

$$\hat{i}' \cdot \hat{i}' =$$

$$\begin{aligned} &= (\hat{i} \cos \theta_{11} + \hat{j} \cos \theta_{12} + \hat{k} \cos \theta_{13}) \cdot (\hat{i} \cos \theta_{11} + \hat{j} \cos \theta_{12} + \hat{k} \cos \theta_{13}) \\ &= \cos^2 \theta_{11} + \cos^2 \theta_{12} + \cos^2 \theta_{13} = 1 \end{aligned}$$

$$\hat{i}' \cdot \hat{j}' =$$

$$\begin{aligned} &= (\hat{i} \cos \theta_{11} + \hat{j} \cos \theta_{12} + \hat{k} \cos \theta_{13}) \cdot (\hat{i} \cos \theta_{21} + \hat{j} \cos \theta_{22} + \hat{k} \cos \theta_{23}) \\ &= \cos \theta_{11} \cos \theta_{21} + \cos \theta_{12} \cos \theta_{22} + \cos \theta_{13} \cos \theta_{23} = 0 \end{aligned}$$

- **Performing similar operations for the remaining 4 pairs we obtain orthogonality conditions in a compact form:**

$$\sum_{l=1}^3 \cos \theta_{li} \cos \theta_{lk} = \delta_{ik}$$

Orthogonal transformations

- For an arbitrary vector $\vec{G} = \hat{i}G_1 + \hat{j}G_2 + \hat{k}G_3$
- We can find components in the primed set of axes as follows:

$$\begin{aligned}G_1' &= \hat{i}' \cdot \vec{G} = \hat{i}' \cdot \hat{i}G_1 + \hat{i}' \cdot \hat{j}G_2 + \hat{i}' \cdot \hat{k}G_3 \\ &= (\hat{i} \cos \theta_{11} + \hat{j} \cos \theta_{12} + \hat{k} \cos \theta_{13}) \cdot \hat{i}G_1 \\ &\quad + (\hat{i} \cos \theta_{11} + \hat{j} \cos \theta_{12} + \hat{k} \cos \theta_{13}) \cdot \hat{j}G_2 \\ &\quad + (\hat{i} \cos \theta_{11} + \hat{j} \cos \theta_{12} + \hat{k} \cos \theta_{13}) \cdot \hat{k}G_3 \\ &= \cos \theta_{11}G_1 + \cos \theta_{12}G_2 + \cos \theta_{13}G_3\end{aligned}$$

- Similarly

$$G_2' = \cos \theta_{21}G_1 + \cos \theta_{22}G_2 + \cos \theta_{23}G_3$$

$$G_3' = \cos \theta_{31}G_1 + \cos \theta_{32}G_2 + \cos \theta_{33}G_3$$

Orthogonal transformations

- Therefore, **orthogonal transformations** are defined as:

$$G_i' = \sum_{j=1}^3 a_{ij} G_j; \quad a_{ij} \equiv \cos \theta_{ij}$$

- Orthogonal transformations can be expressed as a matrix relationship with a **transformation matrix A**

$$\mathbf{G}' = \mathbf{A}\mathbf{G}$$

- With orthogonality conditions imposed on the transformation matrix **A**

$$\sum_{l=1}^3 a_{li} a_{lk} = \delta_{ik}$$

Properties of the transformation matrix

- Introducing a matrix **inverse** to the transformation matrix

$$\mathbf{A}\mathbf{A}^{-1} = \mathbf{1} \qquad \sum_{l=1}^3 a_{kl} \bar{a}_{li} = \delta_{ki}$$

- Let us consider a matrix element

$$a_{ij} = \sum_{k=1}^3 \bar{a}_{kj} \delta_{ki}$$

$$\begin{aligned} &= \sum_{k=1}^3 \left(a_{kj} \left(\sum_{l=1}^3 a_{kl} \bar{a}_{li} \right) \right) = \sum_{k=1}^3 \sum_{l=1}^3 a_{kj} a_{kl} \bar{a}_{li} = \sum_{l=1}^3 \left(\bar{a}_{li} \left(\sum_{k=1}^3 a_{kj} a_{kl} \right) \right) \\ &= \sum_{l=1}^3 \bar{a}_{li} \delta_{jl} = \bar{a}_{ji} = a_{ij} \end{aligned}$$

$$\mathbf{A}^{-1} = \tilde{\mathbf{A}}$$

- Orthogonality conditions

$$\sum_{k=1}^3 a_{kj} a_{kl} = \delta_{jl}$$

Properties of the transformation matrix

$$\tilde{\mathbf{A}} = \mathbf{A}^{-1}$$

$$\mathbf{A}\tilde{\mathbf{A}} = \mathbf{A}\mathbf{A}^{-1}$$

$$\mathbf{A}\tilde{\mathbf{A}} = \mathbf{1}$$

- Calculating the determinants

$$|\mathbf{A}\tilde{\mathbf{A}}| = |\mathbf{A}||\tilde{\mathbf{A}}| = |\mathbf{A}||\mathbf{A}^{-1}| = |\mathbf{A}|^2 = |\mathbf{1}| = 1$$

$$\therefore |\mathbf{A}| = \pm 1$$

- The case of a negative determinant corresponds to a complete inversion of coordinate axes and is **not physical** (a.k.a. **improper**)

Properties of the transformation matrix

- In a general case, there are **9** non-vanishing elements in the transformation matrix

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$$

- In a general case, there are **6** independent equations in the orthogonality conditions

$$\sum_{l=1}^3 \cos \theta_{li} \cos \theta_{lk} = \delta_{ik}$$

$$\hat{i}' \cdot \hat{j}' = \hat{j}' \cdot \hat{k}' = \hat{k}' \cdot \hat{i}' = 0$$

$$\hat{i}' \cdot \hat{i}' = \hat{j}' \cdot \hat{j}' = \hat{k}' \cdot \hat{k}' = 1$$

- Therefore, there are **3** independent coordinates that describe the orientation of the rigid body

Example: rotation in a plane

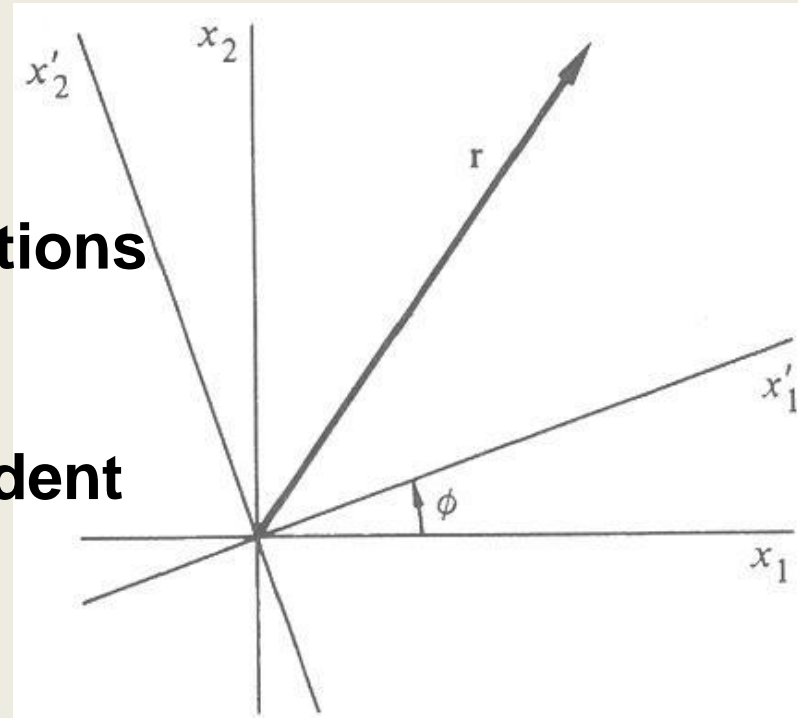
- Let's consider a 2D rotation of a position vector r
- The z component of the vector is not affected, therefore the transformation matrix should look like

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & 0 \\ a_{21} & a_{22} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

- With the orthogonality conditions

$$\sum_{k=1}^2 a_{kj} a_{kl} = \delta_{jl} \quad j, l = 1, 2$$

- The total number of independent coordinates is
 $4 - 3 = 1$



Example: rotation in a plane

- The most natural choice for the independent coordinate would be the **angle of rotation**, so that

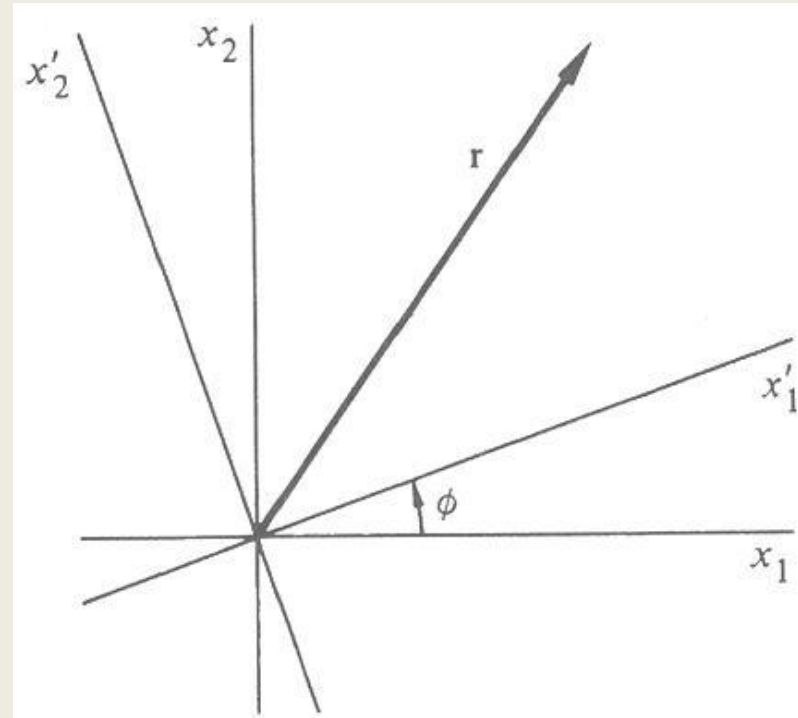
$$x_1' = x_1 \cos \phi + x_2 \sin \phi$$

$$x_2' = -x_1 \sin \phi + x_2 \cos \phi$$

$$x_3' = x_3$$

- The transformation matrix

$$\mathbf{A} = \begin{bmatrix} \cos \phi & \sin \phi & 0 \\ -\sin \phi & \cos \phi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$



Example: rotation in a plane

- The three orthogonality conditions

$$a_{11}a_{11} + a_{21}a_{21} = 1$$

$$a_{12}a_{12} + a_{22}a_{22} = 1$$

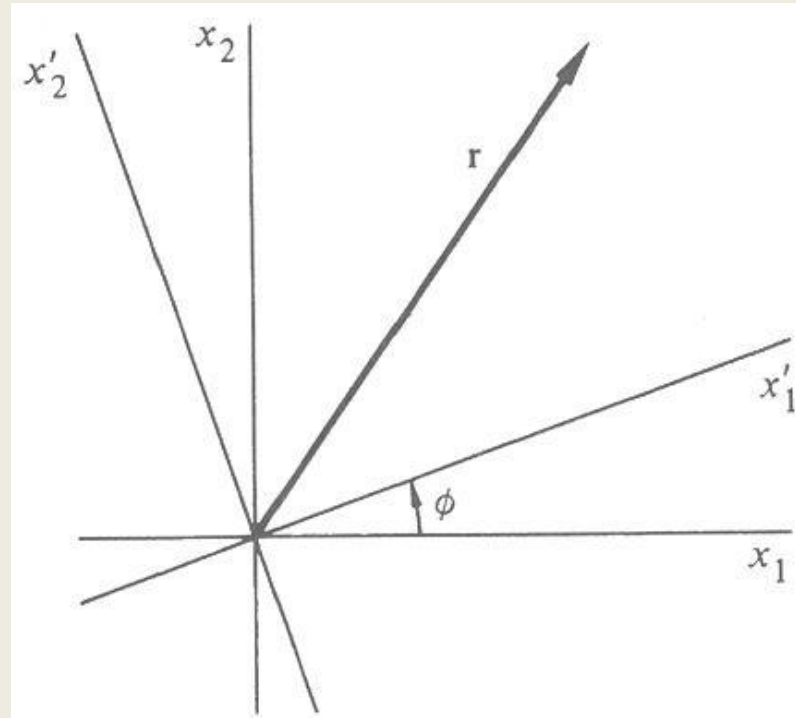
$$a_{11}a_{12} + a_{21}a_{22} = 0$$

- They are rewritten as

$$\cos^2 \phi + \sin^2 \phi = 1$$

$$\sin^2 \phi + \cos^2 \phi = 1$$

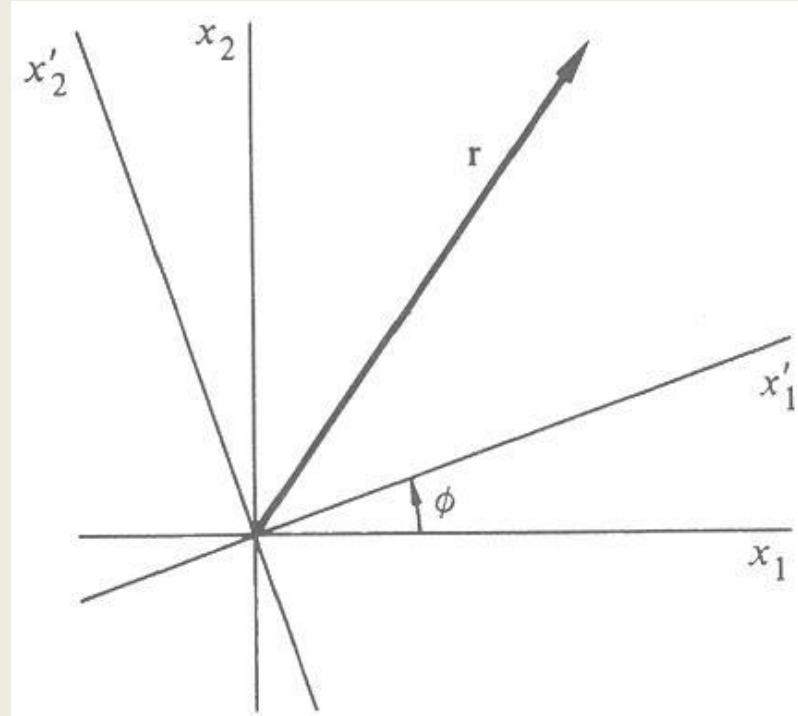
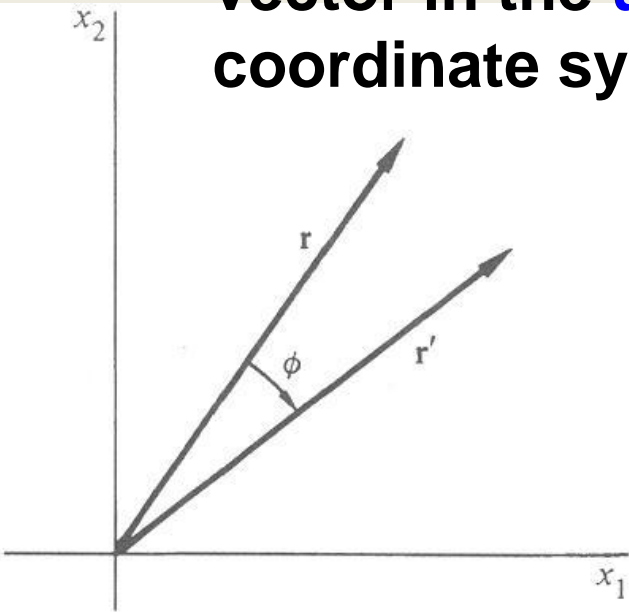
$$\cos \phi \sin \phi - \sin \phi \cos \phi = 0$$



Example: rotation in a plane

- The 2D transformation matrix
- It describes a **CCW** rotation of the coordinate axes
- Alternatively, it can describe a **CW** rotation of the same vector in the **unchanged** coordinate system

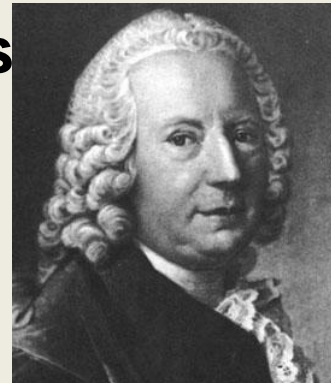
$$\mathbf{A} = \begin{bmatrix} \cos \phi & \sin \phi & 0 \\ -\sin \phi & \cos \phi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$



The Euler angles

- In order to describe the motion of rigid bodies in the canonical formulation of mechanics, it is necessary to seek **three** independent parameters that specify the orientation of a rigid body
- The most common and useful set of such parameters are the **Euler angles**
- The Euler angles correspond to an orthogonal transformation via three successive rotations performed in a specific sequence
- The Euler transformation matrix is proper

$$|\mathbf{A}| = 1$$

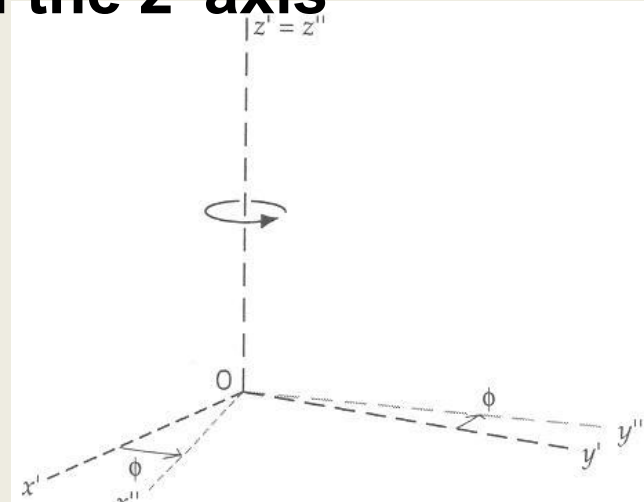


Leonhard Euler
(1707 – 1783)

The Euler angles

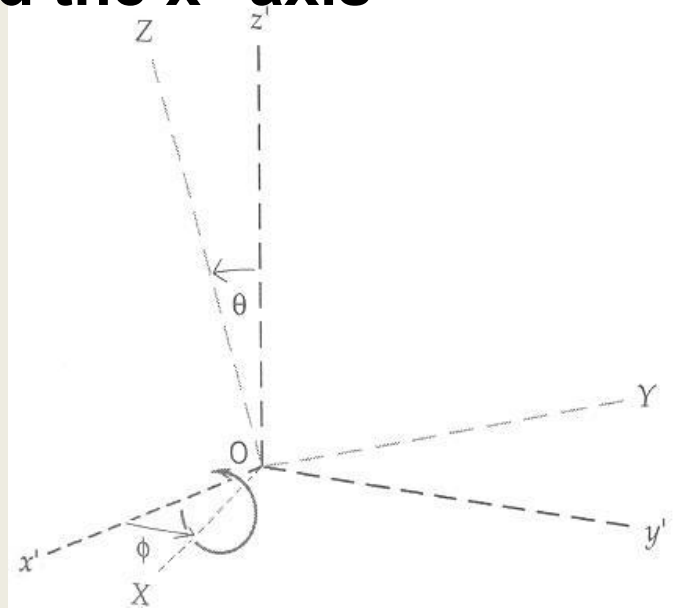
- First, we rotate the system around the z' axis

$$\mathbf{x}'' = \mathbf{D}\mathbf{x}' = \begin{bmatrix} \cos \phi & \sin \phi & 0 \\ -\sin \phi & \cos \phi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x' \\ y' \\ z' \end{bmatrix}$$



- Then we rotate the system around the x'' axis

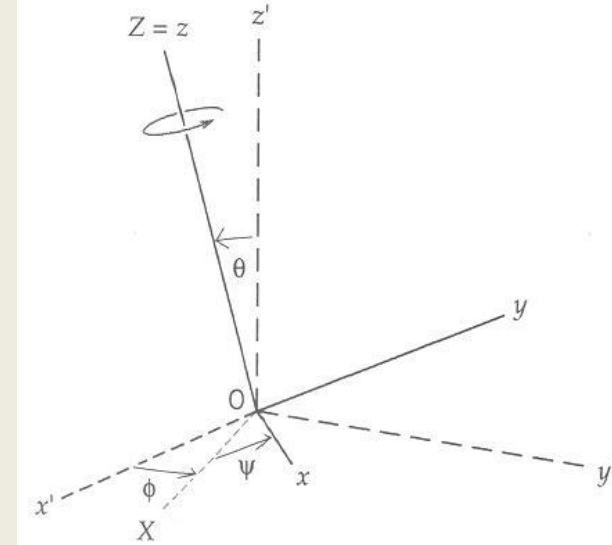
$$\mathbf{X} = \mathbf{C}\mathbf{x}'' = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & \sin \theta \\ 0 & -\sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x'' \\ y'' \\ z'' \end{bmatrix}$$



The Euler angles

- Finally, we rotate the system around the Z axis

$$\mathbf{x} = \mathbf{B}\mathbf{X} = \begin{bmatrix} \cos \psi & \sin \psi & 0 \\ -\sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} X \\ Y \\ Z \end{bmatrix}$$



- The complete transformation can be expressed as a product of the successive matrices

$$\mathbf{x} = \mathbf{B}\mathbf{X} = \mathbf{B}\mathbf{C}\mathbf{x}'' = \mathbf{B}\mathbf{C}\mathbf{D}\mathbf{x}' \equiv \mathbf{A}\mathbf{x}'$$

$$\mathbf{x} = \mathbf{A}\mathbf{x}'$$

The Euler angles

- The explicit form of the resultant transformation matrix **A** is

$$\mathbf{A} = \mathbf{BCD} =$$

$$= \begin{bmatrix} \cos \psi \cos \phi - \cos \theta \sin \phi \sin \psi & \cos \psi \sin \phi + \cos \theta \cos \phi \sin \psi & \sin \psi \sin \theta \\ -\sin \psi \cos \phi - \cos \theta \sin \phi \cos \psi & -\sin \psi \sin \phi + \cos \theta \cos \phi \cos \psi & \cos \psi \sin \theta \\ \sin \theta \sin \phi & -\sin \theta \cos \phi & \cos \theta \end{bmatrix}$$

- The described sequence is known as the **x-convention**
- Overall, there are **12** different possible conventions in defining the Euler angles

Euler theorem

- **Euler theorem**: the general displacement of a rigid body with one point fixed is a rotation about some axis
- If the fixed point is taken as the origin, then the displacement of the rigid body involves **no translation**; only the **change in orientation**
- If such a rotation could be found, then the axis of rotation would be unaffected by this transformation
- Thus, any vector lying along the axis of rotation must have the same components before and after the orthogonal transformation:
$$\mathbf{R}' = \mathbf{A}\mathbf{R} = \mathbf{R}$$

Euler theorem

$$\mathbf{AR} = \mathbf{R} \qquad \mathbf{AR} = \mathbf{1R} \qquad (\mathbf{A} - \mathbf{1})\mathbf{R} = 0$$

- This formulation of the Euler theorem is equivalent to an **eigenvalue problem** $(\mathbf{A} - \lambda\mathbf{1})\mathbf{R} = 0$

- With one of the eigenvalues $\lambda = 1$

- So we have to show that the orthogonal transformation matrix has at least one eigenvalue $\lambda = 1$

- The **secular equation** of an eigenvalue problem is

$$|\mathbf{A} - \lambda\mathbf{1}| = 0$$

- It can be rewritten for the case of $\lambda = 1$

$$|\mathbf{A} - \mathbf{1}| = 0$$

Euler theorem

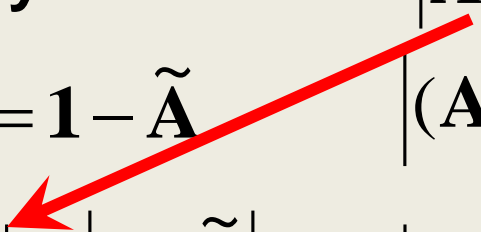
- Recall the orthogonality condition: $|\mathbf{A}| = 1$ $\mathbf{A}\tilde{\mathbf{A}} = \mathbf{1}$

$$\mathbf{A}\tilde{\mathbf{A}} - \tilde{\mathbf{A}} = \mathbf{1} - \tilde{\mathbf{A}} \quad (\mathbf{A} - \mathbf{1})\tilde{\mathbf{A}} = \mathbf{1} - \tilde{\mathbf{A}} \quad |(\mathbf{A} - \mathbf{1})\tilde{\mathbf{A}}| = |\mathbf{1} - \tilde{\mathbf{A}}|$$

$$|\mathbf{A} - \mathbf{1}||\tilde{\mathbf{A}}| = |\mathbf{1} - \tilde{\mathbf{A}}| \quad |\mathbf{A} - \mathbf{1}||\mathbf{A}| = |\mathbf{1} - \tilde{\mathbf{A}}| \quad |\mathbf{A} - \mathbf{1}| = |\mathbf{1} - \tilde{\mathbf{A}}|$$

$$\sim$$

$$|\mathbf{A} - \mathbf{1}| = |\mathbf{1} - \mathbf{A}| \quad |\mathbf{A} - \mathbf{1}| = |\mathbf{1} - \mathbf{A}| \quad |\mathbf{A} - \mathbf{1}| = |-(\mathbf{A} - \mathbf{1})|$$

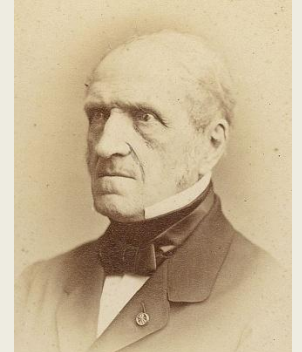
$$|\mathbf{A} - \mathbf{1}| = (-1)^n |\mathbf{A} - \mathbf{1}|$$


- n is the dimension of the square matrix

- For 3D case: $|\mathbf{A} - \mathbf{1}| = (-1)^3 |\mathbf{A} - \mathbf{1}|$ $|\mathbf{A} - \mathbf{1}| = -|\mathbf{A} - \mathbf{1}|$

- It can be true only if $|\mathbf{A} - \mathbf{1}| = 0$ *Q.E.D.*

Euler theorem



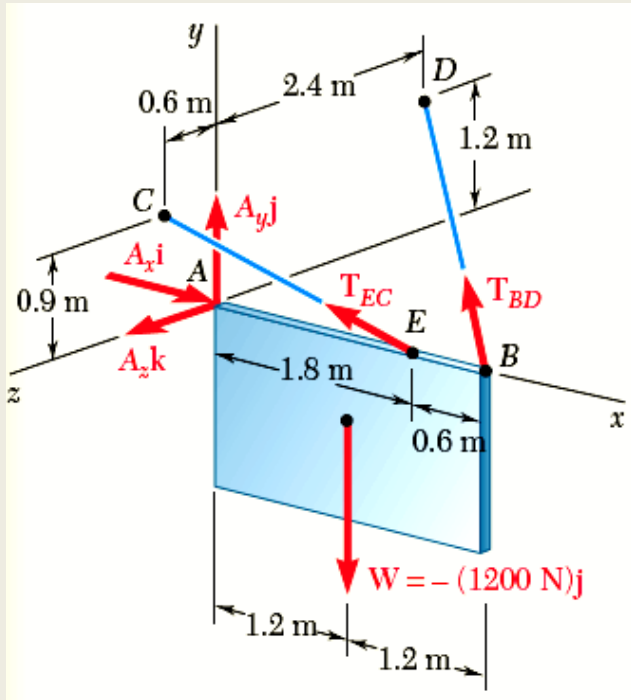
Michel Chasles
(1793–1880)

- For 2D case (rotation in a plane) $n = 2$:

$$|\mathbf{A} - \mathbf{1}| = (-1)^n |\mathbf{A} - \mathbf{1}| \quad |\mathbf{A} - \mathbf{1}| = |\mathbf{A} - \mathbf{1}|$$

- Euler theorem **does not** hold for **all** orthogonal transformation matrices in 2D: there is no vector in the plane of rotation that is left unaltered – only a point
- To find the direction of the rotation axis one has to solve the system of equations for three components of vector \mathbf{R} :
$$(\mathbf{A} - \mathbf{1})\mathbf{R} = 0$$
- Removing the constraint, we obtain **Chasles' theorem**: the most general displacement of a rigid body is **a translation plus a rotation**

Sample Problem 4.8



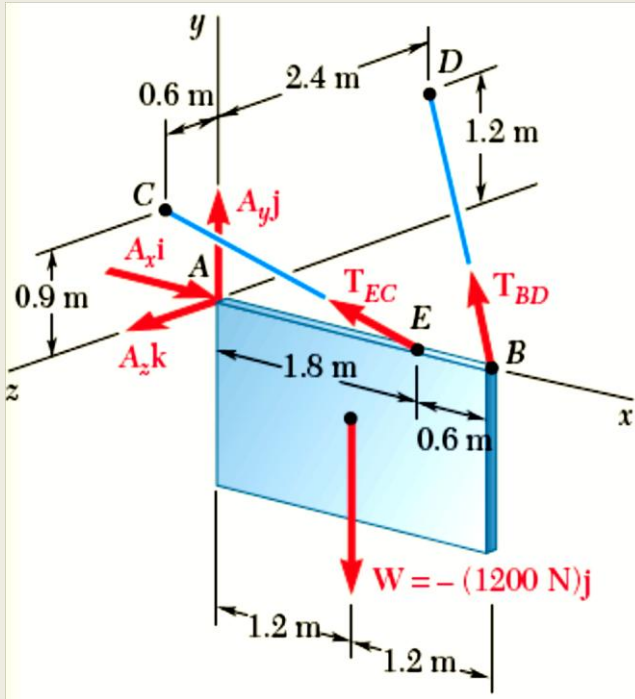
- Create a free-body diagram for the sign.

Since there are only 5 unknowns, the sign is partially constrained. It is free to rotate about the x axis. It is, however, in equilibrium for the given loading.

$$\begin{aligned}\vec{T}_{BD} &= T_{BD} \frac{\vec{r}_D - \vec{r}_B}{|\vec{r}_D - \vec{r}_B|} \\ &= T_{BD} \frac{-2.4\vec{i} + 1.2\vec{j} - 2.4\vec{k}}{3.6} \\ &= T_{BD} \left(-\frac{2}{3}\vec{i} + \frac{1}{3}\vec{j} - \frac{2}{3}\vec{k} \right)\end{aligned}$$

$$\begin{aligned}\vec{T}_{EC} &= T_{EC} \frac{\vec{r}_C - \vec{r}_E}{|\vec{r}_C - \vec{r}_E|} \\ &= T_{EC} \frac{-6\vec{i} + 3\vec{j} + 2\vec{k}}{7} \\ &= T_{EC} \left(-\frac{6}{7}\vec{i} + \frac{3}{7}\vec{j} + \frac{2}{7}\vec{k} \right)\end{aligned}$$

Sample Problem 4.8



$$\sum \vec{F} = \vec{A} + \vec{T}_{BD} + \vec{T}_{EC} - (1200 \text{ N})\vec{j} = 0$$

$$\vec{i}: A_x - \frac{2}{3}T_{BD} - \frac{6}{7}T_{EC} = 0$$

$$\vec{j}: A_y + \frac{1}{3}T_{BD} + \frac{3}{7}T_{EC} - 1200 \text{ N} = 0$$

$$\vec{k}: A_z - \frac{2}{3}T_{BD} + \frac{2}{7}T_{EC} = 0$$

$$\sum \vec{M}_A = \vec{r}_B \times \vec{T}_{BD} + \vec{r}_E \times \vec{T}_{EC} + (1.2 \text{ m})\vec{i} \times (-1200 \text{ N})\vec{j} = 0$$

$$\vec{j}: 1.6T_{BD} - 0.514T_{EC} = 0$$

$$\vec{k}: 0.8T_{BD} + 0.771T_{EC} - 1440 \text{ N}\cdot\text{m} = 0$$

- Apply the conditions for static equilibrium to develop equations for the unknown reactions.

Solve the 5 equations for the 5 unknowns,

$$T_{BD} = 451 \text{ N} \quad T_{EC} = 1402 \text{ N}$$

$$\vec{A} = (1502 \text{ N})\vec{i} + (419 \text{ N})\vec{j} - (100.1 \text{ N})\vec{k}$$

Future Scope and relevance to industry

- https://www.researchgate.net/publication/281457879_EXTENSION_OF_EULER'S_THEOREM_ON_HOMOGENEOUS_FUNCTION_TO_HIGHER_DERIVATIVES
- <https://journals.plos.org/plosone/article?id=10.1371/journal.pone.0026308>
- <https://ntrs.nasa.gov/search.jsp?R=19660027747>

NPTEL/other online link

- <https://nptel.ac.in/courses/115105098/34>
- <https://nptel.ac.in/courses/105106116/32>
- <https://nptel.ac.in/courses/111104095/15>